

A Message from the Assistant National Cub Leader Welcome to the Cub Section National Programme for Term 4, 2016.

Welcome to Term 4! This year has flown past!!

This is the final term of Cubs Centenary Year, and what an awesome year it has been. This term we have more of a focus of getting out and about, making good use of the beautiful (Hopefully) summer weather. I would like to thank everyone for their support over the last two terms, and I look forward to meeting more of you next year. Please keep the photos coming on the Cubs Facebook page as both Jocelyn and I love seeing what the groups around the country are getting up to.

1. You can choose to do the weekly programmes in a different order, and to substitute some of the activities or programmes, but we ask that you do keep to the theme of **"Get out, Give it a Go, Be Positive"** and cover the same sorts of topics.
2. Read the programmes through now and look forward to well-planned Term 4 programmes. The major events and visits will **require forward planning**. Make bookings, and seek out locations, well ahead for when you need them to attend.
3. Coming-In Activities are designed to be done as Cubs arrive, before the start time. Do not allow these activities to run on, into the meeting time. Get your Six Leaders to help run them.
4. If you have a new youth member, take him/her aside for around 10 minutes of the programme each night for three (3) weeks and go over the requirements of the Cub Badge with them. On the fourth night they should be invested at the beginning or end of the meeting. Please make sure the Cub parents/caregivers know when you are investing the Cub so they can attend.
5. Success depends on your enthusiasm and positive presentation of the programme. Make it exciting and have fun!
6. Remember to challenge the GOLD award Cubs. The programme is set for the Bronze Award and you may need to add more of a challenge for these Cubs.
7. Fill in an Activity Intention Form (and a Risk Management (RAMS) Sheet) at least two weeks before the activity, and discuss them with your Group Leader. These forms are available from your Group Leader, or on the SCOUTS New Zealand website at <http://scouts.org.nz>. Ensure you have the most current version.

I hope everyone enjoys the term, and on behalf of Jocelyn and myself I would like to wish every one a Merry Christmas and a Happy New Year, and above all else a fun and safe end of year break!

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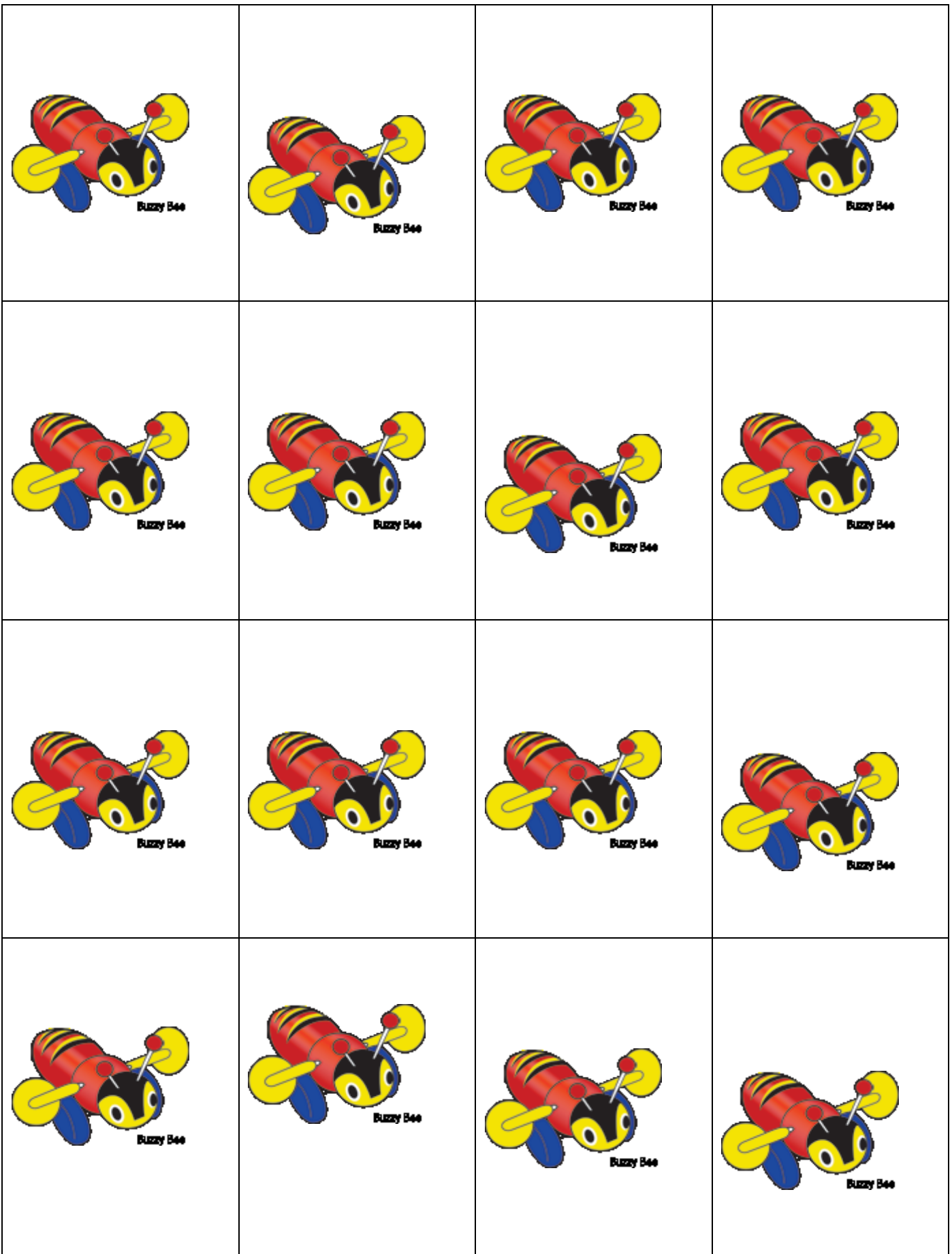
2016 TERM 4 - Suggested Programme

"Get out, Give it a Go, Be Positive"

Week	Date	Activity	Description	Special Requirements
1	10 October	JOTA / JOTI	<ul style="list-style-type: none"> Learn what JOTA/JOTI is Online safety and preparation for JOTA / JOTI. 	<ul style="list-style-type: none"> 15 October Kea Day and 37th Birthday celebrations 14-16 JOTA & JOTI
2	17 October	Planting to Eat	<ul style="list-style-type: none"> Make strawberry planters <p><i>or</i></p> <ul style="list-style-type: none"> Potato in a bucket challenge 	<ul style="list-style-type: none"> Buckets Soil Plants
3	24 October	Cubs in the Water	<ul style="list-style-type: none"> Water safety for summer Swimming Badge 	<ul style="list-style-type: none"> Suitable Pool area Plenty of helpers! AIF and RAMS
4	31 October	Spooky Night	<ul style="list-style-type: none"> Spooky Games for Cubs 	<ul style="list-style-type: none"> Spooky and icky activities for cubs
5	7 November	Cubs 100 Year Birthday Party	<ul style="list-style-type: none"> Birthday Party Night 	<ul style="list-style-type: none"> Party games Party food
6	14 November	Cubs out and about.	<ul style="list-style-type: none"> Bush walk <p><i>or</i></p> <ul style="list-style-type: none"> Urban hike <p><i>or</i></p> <ul style="list-style-type: none"> Beach walk 	<ul style="list-style-type: none"> Cubs out for a walk Plenty of helpers AIF and RAMS
7	21 November	Cubs on the Water	<ul style="list-style-type: none"> Rafting Kayaking Boating Surfing 	<ul style="list-style-type: none"> Safety on the water Lifejackets etc AIF and RAMS
8	28 November	Carols in the Community	<ul style="list-style-type: none"> Cubs out singing Christmas Carols in their home area 	<ul style="list-style-type: none"> Organise venue AIF
9	5 December	Pack Raid <i>Or</i> Water Fight	<ul style="list-style-type: none"> Invade or Host another Pack Water fight! 	<ul style="list-style-type: none"> Water guns Change of clothes AIF
10	12 December	Good Bye 2016	<ul style="list-style-type: none"> Group family BBQ / Picnic 	<ul style="list-style-type: none"> Merry Christmas!

Term Theme: “Get out, Give it a Go, Be Positive”			
Overview : This week we are preparing for JOTA/JOTI.			
Week: 1	“JOTA / JOTI – Discover the World”	Resources	Timing/ Leader:
Coming in activity:	In sixes, brainstorm how many different countries around the world the cubs think are involved in Scouting.		5 mins
Opening	- Welcome - Prayer, Inspection, Grand Howl (Flag Break optional).		5 mins
Key Activity	In Sixes, make charts using the brain storming ideas. These charts can be marked off if the cubs talk to a Cub or Scout from that county during JOTA/JOTI.		20 mins
Game/Physical	Active game – Duty Six Leader to choose.		10 mins
Key Activity Cornerstone: My Community Award Scheme: Community	Online Safety – UL online safety resource can be found at: http://www.ulsafetysmart.com/content/resource/educators Information for JOTA / JOTI can be found at: http://jotajoti.info/		35 mins
Game	Leaders Choice		10 mins
Closing	Closing Ceremony		5 mins
Resources	Resources can be downloaded from http://www.ulsafetysmart.com/content/resource/educators Or any other resource to suit leaders		
Notes	For next week - Buckets, Weedmat, Strawberry plants or seed potatoes, Strawberry Mix or dirt.		

Term Theme: “Get out, Give it a Go, Be Positive”			
Overview : This week planting good food to eat.			
Week: 2	“Planting to Eat”	Resources	Timing/ Leader:
Coming in activity:	Buzzy Bee Hunt. Print the attached buzzy bees and hide them around the den for the Cubs to find.		10 mins
Opening	- Welcome - Prayer, Inspection, Grand Howl (Flag Break optional).		5 mins
Game/Physical	Active game – Duty Six Leader to choose.		10 mins
Key Activity	Make Strawberry planters. This activity can be done in Sixes, or individually. Allow the cubs to come up with their own design ideas where possible. Or Potato in a bucket competition – which Cub or Six can grow the most potatoes in a bucket		50 mins
Cornerstone: Personal development / Discovery Award Scheme: Gardening badge			
Game	Leaders Choice		10 mins
Closing	Closing Ceremony		5 mins
Resources	Buckets, Weedmat, Strawberry plants or seed potatoes, Strawberry Mix or dirt.		
Notes	Swimming next week – RAMS, AIF and permission slips to be completed.		



Term Theme: "Get out, Give it a Go, Be Positive"			
Overview : This week Swimming and Water Safety for summer.			
Week: 3	"Cubs in the Water"	Resources	Timing/ Leader:
Coming in activity:			
Opening	Meet at local pool, ensure there are sufficient leaders and parent helpers.		
Game/Physical			
Key Activity Cornerstone: Personal development / Discovery Award Scheme: Gardening badge	Water Safety and Swimming Badge work		
Game			
Closing			
Resources			
Notes	Spooky theme for next week – spooky activities		

Term Theme: “Get out, Give it a Go, Be Positive”			
Overview : This week is all things spooky.			
Week: 4	“Spooky Night”	Resources	Timing/ Leader:
Coming in activity:	Halloween Hunt – place spooky pictures around the den for Cubs to find.		10 mins
Opening	- Welcome - Prayer, Inspection, Grand Howl (Flag Break optional).		5 mins
Game/Physical	Active game – Duty Six Leader to choose.		10 mins
Key Activity Cornerstone: Personal development / Discovery Award Scheme:	Spooky Games Bases: Here are some good ideas for games” http://www.familyeducation.com/fun/party-games/13-fun-halloween-party-games-kids http://mylifeandkids.com/30-awesome-halloween-games-for-kids/		50 mins
Game	Leaders Choice		10 mins
Closing	Closing Ceremony		5 mins
Resources	Cubs 100 Year Birthday Party next week.		
Notes			

Term Theme: “Get out, Give it a Go, Be Positive”			
Overview : Cubs Birthday Party!			
Week: 5	“Cubs 100th Birthday Party”	Resources	Timing/ Leader:
Coming in activity:	Decorate hall for a Birthday Party!		10 mins
Opening	- Welcome - Prayer, Inspection, Grand Howl (Flag Break optional).		5 mins
Game/Physical	Active game – Duty Six Leader to choose.		10 mins
Key Activity Cornerstone: My Community Award Scheme: Community	Run the evening as a “Birthday Party” Some suggestions are: Pass the Parcel Birthday Cake Balloon Games Musical Chairs Blind Mans Bluff etc	Games resources	45 mins
Game	Leaders Choice		10 mins
Closing	Closing Ceremony		10 mins
Resources	Games resources – maybe some party food?		
Notes	AIF and RAMS completed for next weeks Bush Walk or Urban Hike. Parent help organised etc. Waterbottles, Jacket, good footwear for next week.		

Term Theme: “Get out, Give it a Go, Be Positive”			
Overview : Time to get outdoors!			
Week: 6	“Cubs out and about”	Resources	Timing/ Leader:
Coming in activity:			10 mins
Opening	Meet at hall or hike location. Ensure you have enough Leaders and Parent Help.		
Key Activity			
Game/Physical			
Key Activity Cornerstone: Award Scheme: Community	Bush Walk or Urban Hike		
Game			
Closing	Closing Ceremony		
Resources	Waterbottles, Jackets, good footwear.		
Notes	Cubs on the water next week – AIF and RAMS forms to be completed. Appropriate safety equipment required!		

Term Theme: “Get out, Give it a Go, Be Positive”			
Overview : Cubs on the Water			
Week: 7	“Cubs on the Water”	Resources	Timing/ Leader:
Coming in activity:	Make a paper boat (if in a hall environment)		
Opening	- Welcome - Prayer, Inspection, Grand Howl (Flag Break optional).		
Game/Physical			
Key Activity Cornerstone: New Experience Award Scheme: Outdoor Expeditions	Outdoor activities getting Cubs on the water: Activities could include: Raft making Boating / Fishing Kayaking Ferry Ride Bodyboarding Lilos Visit local Sea Scout unit Raingutter Regatta Please ensure everyone uses Lifejackets!		
Game			
Closing	Closing Ceremony		
Resources	Appropriate resources for chosen activities		
Notes	Carols in the community next week. AIF forms to be in.		

Term Theme: “Get out, Give it a Go, Be Positive”			
Overview : Getting out into your community with the festive spirit. You could visit Retirement Homes, Hospitals or even joint in with other Community Carol Events in your area.			
Week: 8	“Carols in the Community”	Resources	Timing/ Leader:
Coming in activity:			
Opening			
Key Activity			
Game/Physical			
Key Activity Cornerstone: My Community Award Scheme: Community	Groups to choose a community venue or organisation for Carol signing		
Game			
Closing			
Resources			
Notes	Next week notice to parents to advise of trip out of den next week. RAMS, Parent Consent Form, Transport, Full Uniform. Togs and towels, warm jacket, water guns		

Term Theme: “Get out, Give it a Go, Be Positive”			
Overview : Pack Raid or Waterfight			
Week: 9	“Pack Raid / Water Fight”	Resources	Timing/ Leader:
Coming in activity:	Ensure your group is better prepared than the others!		
Opening	- Welcome - Prayer, Inspection, Grand Howl (Flag Break optional).		
Game/Physical	Work with other groups within the zone to either stage an invasion <i>or</i> meet at a suitable location for a zone waterfight.		
Key Activity Cornerstone: New Experience Award Scheme: Outdoor Expeditions			
Game			
Closing	Closing Ceremony		
Resources	Water pistols, water bombs, buckets etc		
Notes	AIF & Rams forms to be in.		

Term Theme: “Get out, Give it a Go, Be Positive”			
Overview : End of the year!			
Week: 10	“Goodbye 2016”	Resources	Timing/ Leader:
Key Activity Cornerstone: New Experience Award Scheme: Outdoor Expeditions	Group Family BBQ/Picnic As organised at your Group Council		

Merry Christmas to all Leader, Cubs and Parents! Thank you for all of your hard work throughout the year!

We look forward to seeing you all in 2017 for another fun filled year!

Jocelyn and Ross
National & Assistant Cub Leaders